

OrcaCon 2024 Panel Submission Information

Panel Rules

A panel can be a talk, panel, workshops, or an Actual Play regarding the Tabletop Games industry. Panels can be fan-run by fellow attendees, guests, industry, or staff members. Panels can cater to a wide variety of audiences of all different ages.

Please Make sure to do ample research, be prepared on your topic, and have all of your participants ready. Don't pick a topic/show/workshop you know "a little" about and think you can just wing it! Supporting documentation, references from other conventions at which you hosted the panel, and very detailed descriptions are the most helpful for us when we are choosing which panels we choose for OrcaCon programming.

OrcaCon welcomes all panels and is an all ages convention, and therefore 18+ panels will be placed into later time slots (after 9pm).

All panel applications must undergo formal submission, review, and approval before the panel is included within the OrcaCon line up.

All decisions regarding acceptance or denial of panel requests are made at the sole discretion of the OrcaCon Programming Team. A panel may be denied with the exception that it can be re-considered if all management requested changes are made.

Panel applications will be considered on a first come first serve basis, with priority always given to BIPOC creators, artists, and designers in the tabletop industry. Those who apply first have a greater chance of getting a panel slot and their requested date/time. After the deadline applications will be put on a waitlist and will be considered only if we have space available.

A single panelist may not participate in more than 6 panels total. This is to avoid difficulty in scheduling everyone's panels. If a Panelist is involved in 6 panels the 6th panel will likely be scheduled on the Sunday of the convention.

Changes must be submitted by either the panel Moderator or the panel member with the panel Moderator copied on the request email. After the submission deadline all Panels will be locked to the Panelists that are registered for it.

Panelists cannot limit the attendance to their panels outside of the room capacity. Panelists cannot provide preferred seating to their panels. This includes, but is not limited to, allowing family and friends to enter the panel first, etc. This excludes attendees who meet the ADA Act.

A panel cannot charge their attendees money. Panelists may not sell anything during their panel including but not limited to merchandise or supplies; unless granted permission by OrcaCon Board of Directors.

18+ PANELS

Any panel that is identified as adult material or may be viewed as inappropriate for minors by either the panelists during the panel application or by OrcaCon Programming Team during review will be marked as 18+. All panelists for 18+ panels must be 18 years of age or older on the day of the panel, no exceptions.

PANEL SCHEDULING

All panels are a minimum of 60 Minutes. Time slots are every hour to allow setup and tear down in between panels; please plan accordingly. Any panels needing more time (1:30, 1:45, 2 hours, etc.) will have to be approved by the OrcaCon Programming Team.

Panelists **MUST** begin wrap-up a minimum of 10 minutes before the scheduled ending time. This is so they will be able to tear down and end in time for the next panel to begin. If people are wanting to discuss it more or ask more questions feel free to tell them to meet you in the hallway to continue the discussion so as not to interrupt OrcaCon 's programming schedule.

Panels that begin late due to late arrival and/or problems setting up equipment that was not provided by OrcaCon will still be required to end as scheduled.

The OrcaCon Programming team must be informed in the event of an emergency or other occurrence that will prevent the panelists from conducting their scheduled panel(s).

OrcaCon is excited to offer a wide variety of panels and talks from people who work in the tabletop games space or are tabletop game content creators. We'll have an amazing lineup of Special Guests who will present panels and priority always given to BIPOC creators, artists, and designers in the tabletop industry. We are also looking for submissions from our community regarding Tabletop Games, too.